CMSC424: Database Design Entity-Relationship Model

Instructor: Amol Deshpande amol@cs.umd.edu

Outline

- Database Design Process
- Entity-relationship Model (E/R model)
- Converting from E/R to Relational
- Extra slides

Database Design Process

Why?

- Difficult to directly create schemas for complex domains
- Need significant back-and-forth between the developer and the users
- Common Steps:
 - Initial design: Characterize the data needs of the users, including functional requirements (what types of queries/transactions)
 - Choose a data model appropriate for the data needs
 - Translate the requirements into a "conceptual schema"
 - Logical Design Step: Convert to the logical schema, typically relational
 - Physical Design Steps: Decide physical layout of the database
- Normalization (covered later) also deals with this issue

Outline

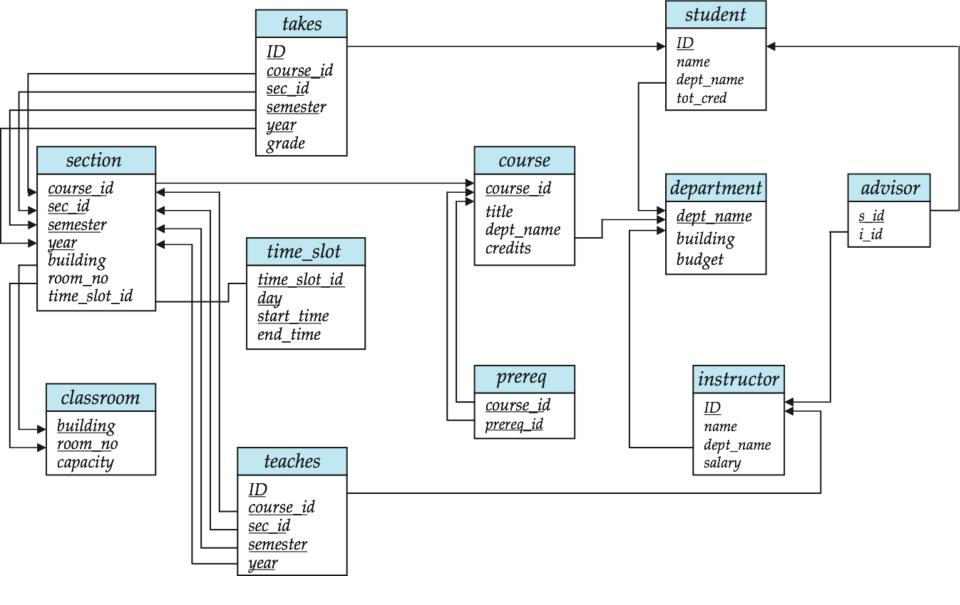
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Entity-Relationship Model

- Conceptual schema often done in the E/R Model
- Why?
 - Why not just use the relational model directly?
 - Relational model too impoverished
 - Hard to understand what's going on
 - No distinction between different types of entities or relationships
 - Everything is a table
 - Too much detail

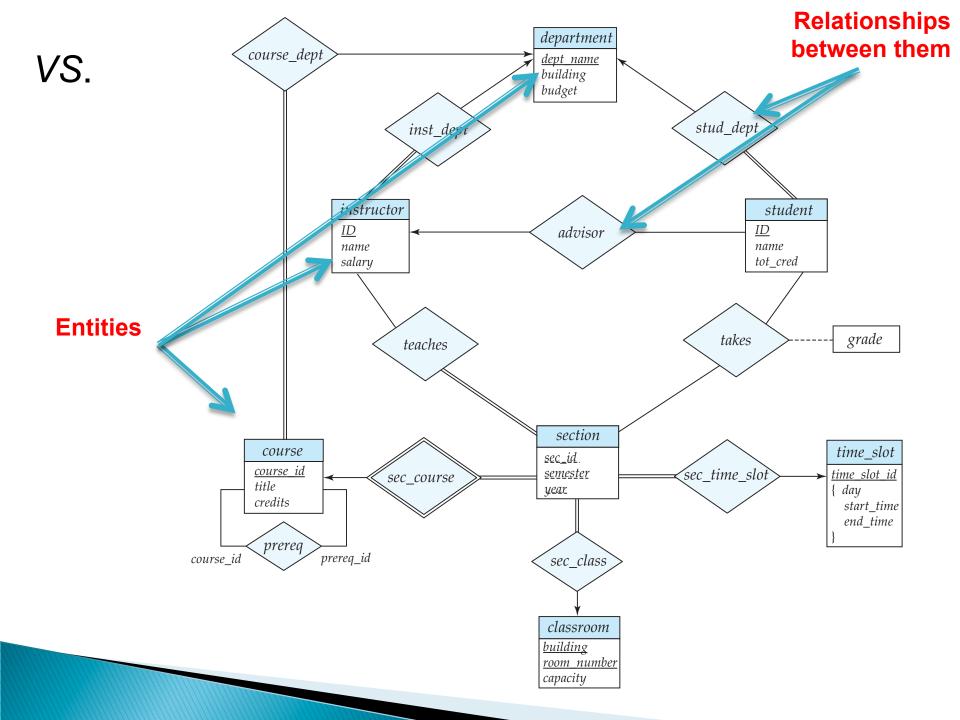
E/R models have an associated diagrammatic representation

- Easier to work with in the initial design phases
- At the end: easy to convert to a relational schema (almost mechanical)



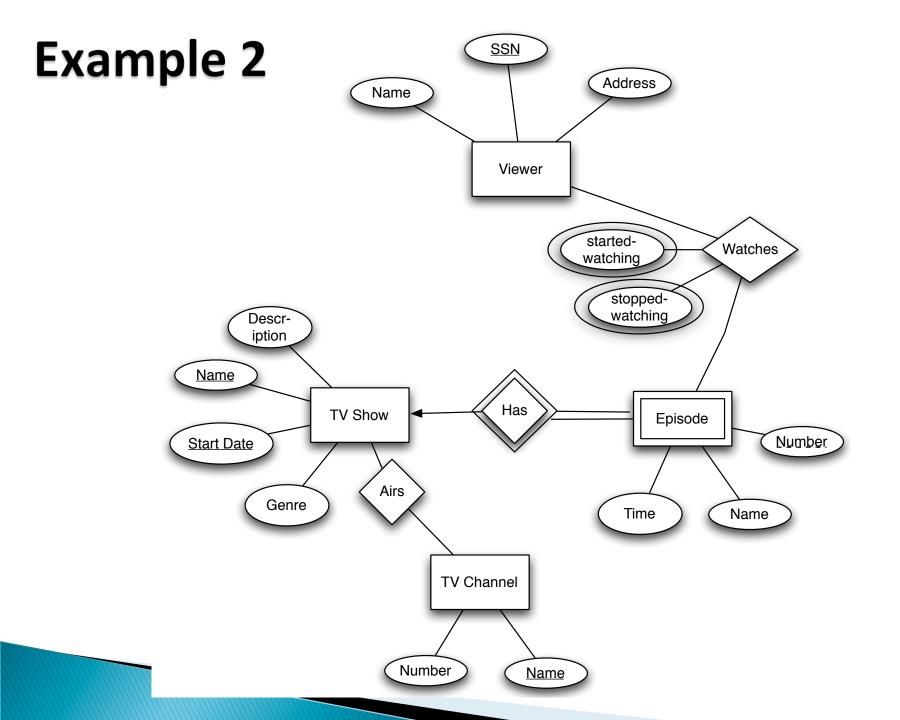
- Key entities and "relationships" between them, all mixed up.

- Attributes appearing multiple times
 - Complicated foreign keys



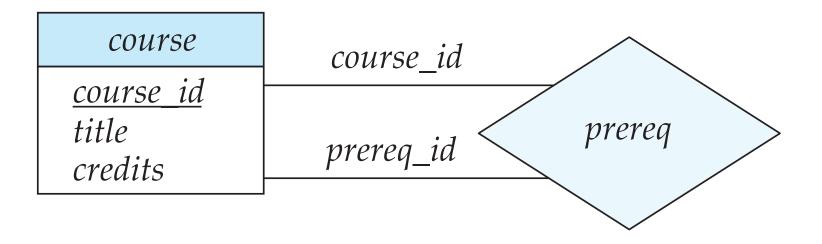
Example 1

- Let's consider a application like AirBnB
- So we have:
 - Properties
 - Owners
 - Customers
 - Stays



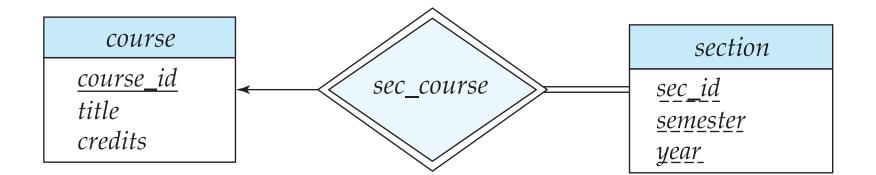
Recursive Relationships

- Sometimes a relationship associates an entity set to itself
- Need "roles" to distinguish



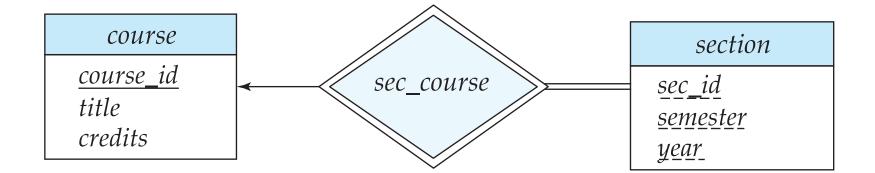
Weak Entity Sets

- An entity set without enough attributes to have a primary key
- E.g. Section Entity
- Still need to be able to distinguish between weak entities
 - Called "discriminator attributes": dashed underline



Participation Constraints

Records the information that any entity in an entity set must participate in at least one relationship of that type



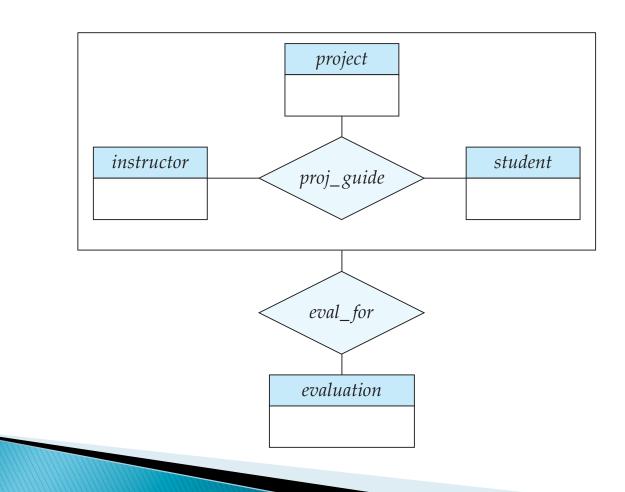
Specialization/Generalization

Similar to object-oriented programming: allows inheritance etc.

Disjoint vs Overlapping: person No person can be both employee and student Partial vs Total ID There may be "Persons" who are neither name address employee or student Different ways to convert to a Relational schema employee student based on the above issues salary tot credits instructor secretary hours_per_week rank

Aggregation

- No relationships allowed between relationships
- Suppose we want to record evaluations of a student by a guide on a project



Thoughts...

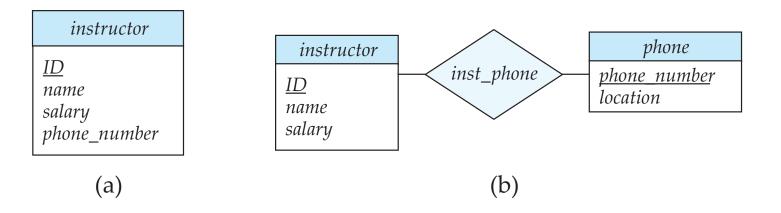
- Nothing about actual data
 - How is it stored ?
- No talk about the query languages
 - How do we access the data ?
- Semantic vs Syntactic Data Models
 - Remember: E/R Model is used for conceptual modeling
 - Many conceptual models have the same properties
- They are much more about representing the knowledge than about database storage/querying

Thoughts...

- Basic design principles
 - Faithful
 - Must make sense
 - Satisfies the application requirements
 - Models the requisite domain knowledge
 - If not modeled, lost afterwards
 - Avoid redundancy
 - Potential for inconsistencies
 - Go for simplicity
- Typically an iterative process that goes back and forth

Design Issues

- Entity sets vs attributes
 - Depends on the semantics of the application
 - Consider telephone



Design Issues

Entity sets vs Relationsihp sets

• Consider takes

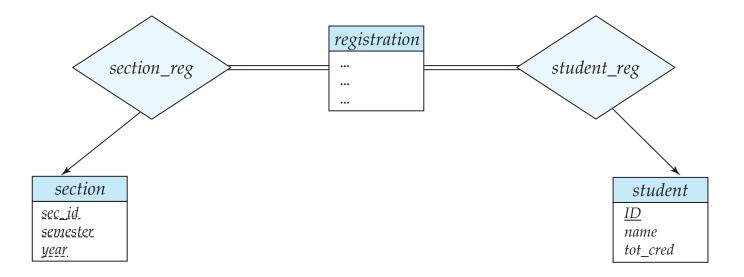


Figure 7.18 Replacement of *takes* by *registration* and two relationship sets

Design Issues

- Entity sets vs attributes
 - Depends on the semantics of the application
 - Consider telephone
- Entity sets vs Relationsihp sets
 - Consider *loan*
- N-ary vs binary relationships
 - Possible to avoid n-ary relationships, but there are some cases where it is advantageous to use them
- It is not an exact science !!

Recap

Entity-relationship Model

- Intuitive diagram-based representation of domain knowledge, data properties etc...
- Two key concepts:
 - Entities
 - Relationships
- We also looked at:
 - Relationship cardinalities
 - Keys
 - Weak entity sets
 - ...

Recap

- Entity-relationship Model
 - No standardized model (as far as I know)
 - You will see different types of symbols/constructs
 - Easy to reason about/understand/construct
 - Not as easy to implement
 - Came after the relational model, so no real implementation was ever done
 - Mainly used in the design phase

Django: Overview

- Web application framework written in Python
- Uses a Model-Template-View pattern
- Very similar to the Model-View-Controller pattern that others (e.g., Ruby on Rails) use
- The slides we covered are from an old talk on Django by Simon Willison, a co-creator of Django
 - The talk is from 2006, but mostly still seems correct
 - <u>http://www.slideshare.net/simon/the-django-web-application-</u> <u>framework</u>

Project

- Basic skeleton already created for you
- You have to change some of the files
- Separately, generalize the E/R model that is provided