

CMSC423

Chapter 2 – Motif finding/randomized algorithms

Recap

- Chapter 1 – look for "interesting" regions in a genome (regions where some patterns are frequent)
- Z+KMP – look for a specific pattern in a genome

This week

- Find something that's common to many pieces of DNA



Questions

- Group exercise in ELMS

Why earlier approaches don't work

- We don't know the motif (KMP and Z don't work)
- Motifs are too inexact (frequency doesn't work)

The solution

- Randomized search:
 - take a random string from each upstream region
 - check the score of the profile
 - repeat until we find highest scoring profile
- What we need:
 - define the profile
 - define the score
 - come up with a search strategy

Option 1: count minority bases

Motifs

T	C	G	G	G	G	a	T	T	T	t	t
c	C	G	G	t	G	A	c	T	T	a	C
a	C	G	G	G	G	A	T	T	T	t	C
T	t	G	G	G	G	A	c	T	T	t	t
a	a	G	G	G	G	A	c	T	T	C	C
T	t	G	G	G	G	A	c	T	T	C	C
T	C	G	G	G	G	A	T	T	c	a	t
T	C	G	G	G	G	A	T	T	c	C	t
T	a	G	G	G	G	A	a	c	T	a	C
T	C	G	G	G	t	A	T	a	a	C	C

SCORE(*Motifs*)

$$3 + 4 + 0 + 0 + 1 + 1 + 1 + 5 + 2 + 3 + 6 + 4 = 30$$

Option 2: compute entropy

$$H(p_1, p_2, \dots, p_n) = -\sum_{i=1}^N p_i \log_2(p_i)$$

Motifs		T	C	G	G	G	G	a	T	T	T	t	t
		c	C	G	G	t	G	A	c	T	T	a	C
		a	C	G	G	G	G	A	T	T	T	t	C
		T	t	G	G	G	G	A	c	T	T	t	t
		a	a	G	G	G	G	A	c	T	T	C	C
		T	t	G	G	G	G	A	c	T	T	C	C
		T	C	G	G	G	G	A	T	T	c	a	t
		T	C	G	G	G	G	A	T	T	c	C	t
		T	a	G	G	G	G	A	a	c	T	a	C
	T	C	G	G	G	t	A	T	a	a	C	C	
(Motifs)	A:	.2	.2	0	0	0	0	.9	.1	.1	.1	.3	0
	C:	.1	.6	0	0	0	0	0	.4	.1	.2	.4	.6
	G:	0	0	1	1	.9	.9	.1	0	0	0	0	0
	T:	.7	.2	0	0	.1	.1	0	.5	.8	.7	.3	.4

Searching for motifs...deterministic

- Brute force – try all k-mers from all t strings

runtime?

- Try all possible k-mers
 - from each string pick the one that is most similar to it

Searching for motifs...probabilistic

- Find the k-mer in each string that most probably fits the motif matrix/profile

<i>Motifs</i>	T	C	G	G	G	G	a	T	T	T	t	t
	c	C	G	G	t	G	A	c	T	T	a	C
	a	C	G	G	G	G	A	T	T	T	t	C
	T	t	G	G	G	G	A	c	T	T	t	t
	a	a	G	G	G	G	A	c	T	T	C	C
	T	t	G	G	G	G	A	c	T	T	C	C
	T	C	G	G	G	G	A	T	T	c	a	t
	T	C	G	G	G	G	A	T	T	c	C	t
	T	a	G	G	G	G	A	a	c	T	a	C
	T	C	G	G	G	t	A	T	a	a	C	C
PROFILE(<i>Motifs</i>)	A:	.2	.2	0	0	0	.9	.1	.1	.1	.3	0
	C:	.1	.6	0	0	0	0	.4	.1	.2	.4	.6
	G:	0	0	1	1	.9	.9	.1	0	0	0	0
	T:	.7	.2	0	0	.1	.1	.5	.8	.7	.3	.4

Probability-driven deterministic search

Profile

A:	.2	.2	.0	.0	.0	.0	.9	.1	.1	.1	.3	.0
C:	.1	.6	.0	.0	.0	.0	.0	.4	.1	.2	.4	.6
G:	.0	.0	1	1	.9	.9	.1	.0	.0	.0	.0	.0
T:	.7	.2	.0	.0	.1	.1	.0	.5	.8	.7	.3	.4

$$\Pr(\text{ACGGGGATTACC} | \text{Profile}) = .2 \cdot .6 \cdot 1 \cdot 1 \cdot .9 \cdot .9 \cdot .9 \cdot .5 \cdot .8 \cdot .1 \cdot .4 \cdot .6 = 0.000839808$$

Motifs

T	A	A	C
G	T	C	T
A	C	T	A
A	G	G	T

COUNT(<i>Motifs</i>)	A:	2	1	1	1	PROFILE(<i>Motifs</i>)	2/4	1/4	1/4	1/4
	C:	0	1	1	1		0	1/4	1/4	1/4
	G:	1	1	1	0		1/4	1/4	1/4	0
	T:	1	1	1	2		1/4	1/4	1/4	2/4

Laplace's rule (avoids 0s with pseudocounts)

COUNT(<i>Motifs</i>)	A:	2+1	1+1	1+1	1+1	PROFILE(<i>Motifs</i>)	3/8	2/8	2/8	2/8
	C:	0+1	1+1	1+1	1+1		1/8	2/8	2/8	2/8
	G:	1+1	1+1	1+1	0+1		2/8	2/8	2/8	1/8
	T:	1+1	1+1	1+1	2+1		2/8	2/8	2/8	3/8

Randomized search

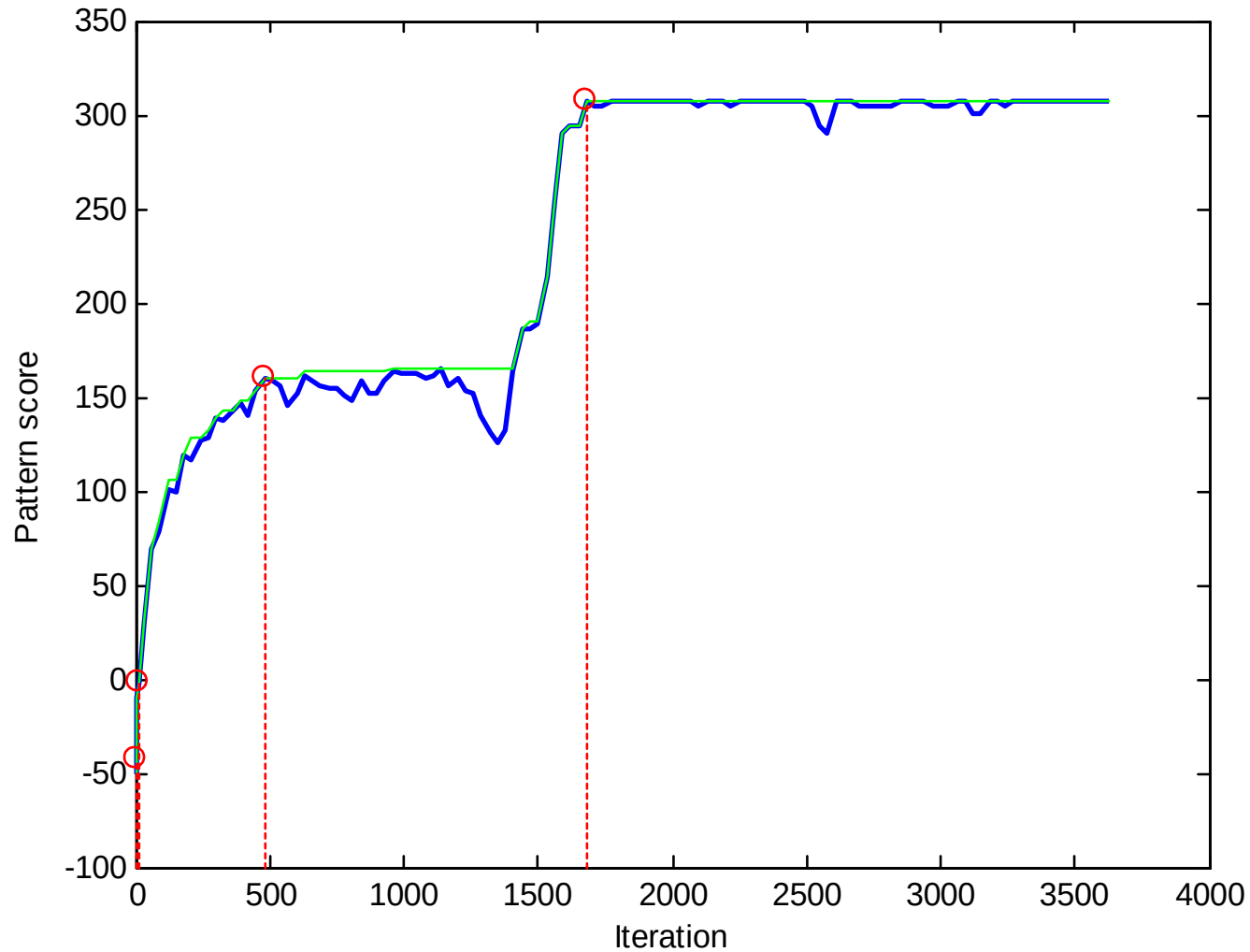
- We know:
 - how to create a profile of k-mers from each of the strings
 - calculate the score of the profile
 - find a string that most probably matches the profile
- Randomize motif search:
 - pick random starting k-mers
 - replace them with most probable k-mers from each string
 - repeat until best score found

Gibbs sampler

- Careful randomized search
 - pick random starting point
 - select ONE string
 - replace its k-mer with another random k-mer using a weighted die (biased towards the more probable k-mers)
 - repeat while score improves

Actual behavior of a Gibbs sampler

Behavior of the Objective Function



Input
30 sequences
 $k = 15$

Search space
 $\sim 10^{68}$

Time
< 1.0 seconds

The Evolving Multiple Alignment

MTQPSKTTKLTKEDEV
MPPLFVMNNEILMHL
VVFNQLLVDRRVSIT
WFQNRMKWKKENKT
SGTGKELVARALHDY
RIRYRRKNLKHTQRS
ALDAGVSVHIVRDYL
QLNCQDVNDLYELVL
LEIYHHIKKEKSPKG
SQISRWKRDWIPKFS
GSVAVLIKDEEGKEM
TINADGSVYAEVVKP
EIVTAGALKYQENAY
QLLLRRMEAINESLH
DLSCKMPNLRQQMMR
GGLDSYIRAANAWPM
TRLAWPGNVRQLENT
ETAATMKDVALKAKV
PRSASHYLLSDQKSR
YHNEQKERQAIEQLI
RLLQLSQGQAVKGNQ
TRPTEKQYETLENQL
SNSLKAAPVELRQWL
AFVKFNCAALPDNLL
EQLNEREKQIMELRF
EDKISGTSERPGLK
TIHQPKDSLGETAFN
FIGGEDEPGKADIRE
ARQQEVFDLIRDHIS
EDEELAEAKKVAHL

1 iteration

SKTTKLTKEVDRLI
FVMNNEILMHLRALK
QLLVDRRVSITAENL
RYLTRRRRIEIAHAL
KELVARALHDYGRRR
RRKNLKHTQRSLAKA
GVSVHIVRDYLLRGL
QDVNDLYELVLAEEV
HHIKKEKSPKGKSSI
RWKRDWIPKFSMLLA
VLIKDEEGKEMILSY
QTKTAKDLGVYQSAI
AGALKYQENAYRQAA
RRMEAINESLHPPMD
QDMILLSSKKNAEER
SYIRAANAWPMLSAD
RLARHFLQIAARELG
TMKDVALKAKVSTAT
LVEEKRRAAKLAATL
QKERQAIEQLIRHRC
AMLVANDQMALGAMR
KNKRALLDALAIEML
KAAPVELRQWLEEV
FNCAALPDNLLESEL
EREKQIMELRFGLVG
SGTSERPGLKKLLR
PKDSLGETAFNMLLD
EDEPGKADIREVAFA
EVFDLIRDHISQTGM
LAELAKKVAHLLTKE

10 iterations

GISQMHVSRLQRKAV
GISRSYVSRIEKRAL
TVRDSSMSLMQALQN
GVPQQQQQQQQPSQ
KLDQAALERLKQHRW
PESQDTQLAEMRAR
VLRQFVERRREALAN
PLRDSVKQALKNYFA
FIMESNLTKVEQHTL
GVDKSQISRWKRDWI
RIAQTLLNLAKQPPA
GVYQSAINKAIHAGR
GISDAAVSQWKEVIP
LLEQLLLRRMEAIN
NLRQQMMRLMSG
RVRQLEKNAMKKLRA
MLPDSWATLLGQWAD
KVSQATRNRVEKAAR
LLSDQKSRLVEEKRR
KERQAIEQLIRHRC
ALADSLMQLARQVSR
VLEDQEHQVAKEERE
YSAAMAEQRHQEWLR
LSRATESKTLQEV
GISQSYISRL
MERELIVERTKAGLE
FEPESGYRAMQ
FSSSGYELAKQMLA
HISQTGMPPTRAEIA
GINESQISRWKGDFI

480 iterations

ETGDI
EIAKEL
ITAEN
EIAHAL
RAADLL
SLAKALK
RAAFE
RAALM
EVAKK
KTA
EIQ
KTAKD
AVAKAL
SVAQH
DIGNY
ELADRY
EAARLL
DVALK
DAAALL
DVARL
DVAEY
KLAQK
ELKNEL
KAARLL
DVADM
KVAII
DVAKRAN
DIAIE
EIAQRL
KVADAL

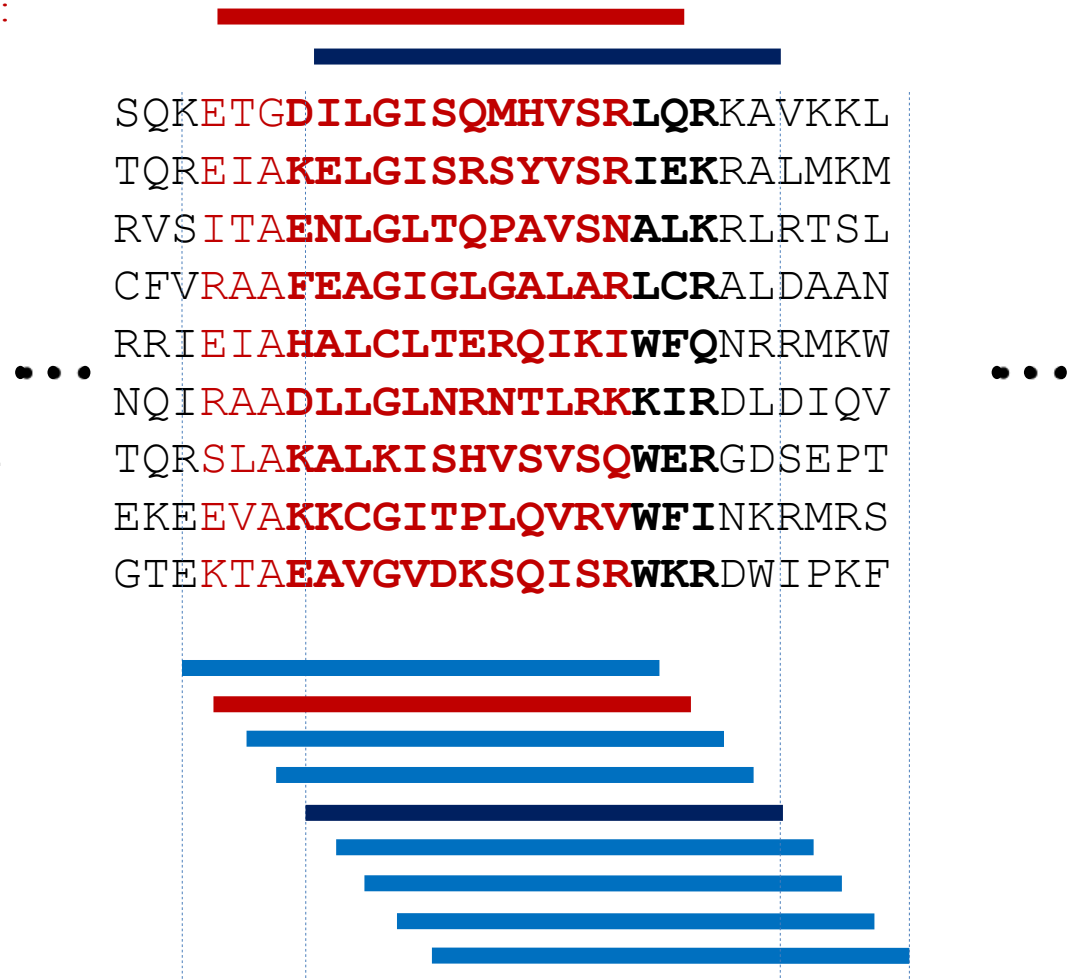
1680 iterations

Phase Shifts

The Gibbs sampling algorithm may easily converge on a local optimum that is a “phase-shifted” version of the global optimum. Why?

Optimal solution:

Solution found:



One remedy is to add a separate “phase-shift sampling step”.

No segments are removed, but likelihoods are calculated for the current alignment and several phase-shifted alternatives. These alignments are then sampled among.

This can be understood as changing the topology, of definition of distance, on the underlying “alignment space.”