Drawing from curves to polylines
Week 1: Aug. 31st

Objectives for week:
• Start course, get to know each other
• Introduce key concepts for the semester
• Introduce Processing as a lightweight IDE for the semester
• Go over the basics of drawing curves and polygons

Readings:
None yet

Handouts:
None at the moment

Written homework:
Due:
       Hw1: Graphics Resume, due Thursday Sept. 3rd
Coming up:
       Hw2: Parametric Curves, due TDB

Lectures and videos:

Tuesday:
       Tuesday will be an introduction to the course, and to drawing curves using
       parametric representations.
       Material:
       L01P1IntroductionFall20.pdf with video
       L01P2CPU_GPU.pdf + video
       L01P2DrawingLines.pdf + video
       L01P2DrawingCirclesAndMore.pdf + video
       L01P2Code.zip

Thursday:
       Thursday will take continuous curves into discrete polygons and polylines.
       Material:
       L02P01PolylinesAndPolygons.pdf + video
       L02P2Processing.pdf + video
       L02P3GLPrimitives.pdf + video
       L02P3PolylineEditor.zip